Camera View Settings

Spoken Tutorial Project
https://spoken-tutorial.org
National Mission on Education through ICT

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In this tutorial, we will learn to

Learning Objectives

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▶ **Change the location of the camera to get a new camera view**

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In this tutorial, we will learn to

- ▶ **Change the location of the camera to get a new camera view**
- ▶ **Roll, pan, dolly and track the camera view**

Learning Objectives

In this tutorial, we will learn to

► **Change the location of the camera to get a new camera view**

► **Roll, pan, dolly and track the camera view**

► **Select a new camera view using the fly mode**

System Requirements

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It is recommended to install Blender version 4.1 or higher

Pre-requisites

To follow this tutorial,

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▶ **The learner must be familiar with the 3D viewport**

Summary

In this tutorial, we learnt to

▶ **Change the location of the camera to get a new camera view**

▶ **Roll, pan, dolly and track the camera view**

▶ **Select a new camera view using the fly mode**

Assignment

As an assignment, please do the following:

▶ Add a cone to the right side of the cube

▶ Go to camera view

▶ Go to fly mode and zoom out the camera view

▶ Both cube and cone should be visible inside the camera view

About the Spoken Tutorial Project

- ▶ **Watch the video at https://spoken-tutorial.org /What_is_a_Spoken_Tutorial**
- ▶ **It summarizes the Spoken Tutorial project**
- ▶ **If you do not have good bandwidth, you can download and watch it**

Spoken Tutorial Workshops

The Spoken Tutorial Project Team

▶ **Conducts workshops using spoken tutorials**

▶ **Gives certificates to those who pass an online test**

▶ **For more details, please write to contact@spoken-tutorial.org**

Answers for THIS spoken tutorial

▶ **Questions in this Spoken Tutorial**

▶ **Visit https://forums.spoken- tutorial.org**

▶ **Choose the minute and second where you have the question**

▶ **Explain your question briefly**

▶ **The Spoken Tutorial project will ensure an answer**

▶ **You will have to register to ask questions**

FOSSEE Forum

▶ **For any general or technical questions on Blender, visit the FOSSEE forum and post your question.**
https://forums.fossee.in/

Acknowledgement

► **The Spoken Tutorial project was established by Ministry of Education, Government of India**